## **2020 Safety Gear Requirements**

Helmets: Full-Face helmets designed for competitive motorsports uses that comply with Snell Foundation Specifications as follows:

SA2010 M2010, SA2015 M2015 or Youth SFI 24.1, CMR2007 or ECE-22.05 or higher Most helmets are marked on the back or on a tag in the top inside.

DOT only helmets do not meet the standard. Please note all Snell Foundation rated helmets meet DOT standards, though DOT ONLY standard helmets do not meet the competitive motorsports use.

Please check with track personnel for clarification

Neck Braces: Collar Type, referred to as a horse collar is mandatory in karting. EVS, Team Valhalla 36 Devices are acceptable. Neck Braces are not required to have the wedge design. Loss of a neck brace will bring out a caution. The neck brace must be replaced. The racer will then re join the field at the tail of the field and be charged with the caution.

Gloves: Gloves are required and should have leather palms; gauntlet style is preferred though Not required. Cloth palmed gloves are not acceptable, IE: gardening, or shop style gloves. Mechanix style gloves are acceptable.

Jackets: Drivers are required to wear jackets made of leather, vinyl, or nylon, of abrasion resistant material. Sweat Shirts or Jackets are not acceptable. Carhart jackets without hoods are acceptable.

Full length pants, sweat pants, and nylon of non-abrasion resistant material are not acceptable. Pants may not have holes. Socks and shoes are mandatory.

If a driver's hair extends appreciably below the helmet, it is mandatory that the driver wear a hood sock, or balaclava to prevent the hair from extending below the helmet.

Loose clothing, bandanas, scarves, hoods, loose belts are not allowed. Suspenders are allowed

The use of flak jackets or other chest protectors is strongly recommended in all classes.

IF YOU HAVE ANY QUESTIONS ASK!!